**1.** An algorithm stores the position of a character on a straight line as an integer. A user can move the character left or right.

The following algorithm:

- generates one random number between 1 and 512 (inclusive) to store as the position
- prompts the user to input a direction to move (left or right)
- takes a direction as input until a valid direction is input.

```
p = random(1, 512)
print("The position is ", p)
a = ""
while a != "left" and a != "right"
    a = input("Enter direction, left or right")
endwhile
```

Describe **two** ways to improve the maintainability of the algorithm.

	onso the ways to improve the maintaining of the algorithm.
1	
2	
_	[4]

**2(a).** Students take part in a sports day. The students are put into teams.

Students gain points depending on their result and the year group they are in. The points are added to the team score.

The team with the most points at the end of the sports day wins.

Data about the teams and students is stored in a sports day program.

i. Identify the most appropriate data type for each variable used by the program.

Each data type must be different.

Variable	Example	Data type
teamName	"Super-Team"	
studentYearGroup	11	
javelinThrow	18.2	

[4]

01

ii. The student names for a team are stored in an array with the identifier the Team

An example of the data in this array is shown:



A linear search function is used to find whether a student is in the team. The function:

- takes a student name as a parameter
- returns True if the student name is in the array
- returns False if the student name is **not** in the array.

Complete the design of an algorithm for the linear search function.

```
function linearSearch(studentName)
 for count = 0 to .....
   if theTeam[...... then
     return .....
   endif
 next count
 return False
endfunction
```

(b). This algorithm calculates the number of points a student gets for the distance they throw in the javelin:

```
javelinThrow = input("Enter distance")
   yearGroup = input("Enter year group")
02
03
    if javelinThrow >= 20.0 then
04
     score = 3
05
    elseif javelinThrow >= 10.0 then
06
     score = 2
07
    else
08
     score = 1
    endif
09
    if yearGroup != 11 then
10
11
     score = score * 2
12
    endif
```

[4]

13 print("The score is", score)

Complete the trace table for the algorithm when a student in year 10 throws a distance of 14.3

You may not need to use all the rows in the table.

Line number	javelinThrow	yearGroup	score	Output

**(c).** The height a student jumps in the high jump needs to be input and validated. The height is entered in centimetres (cm) and must be between 40.0 and 180.0 inclusive.

i. Write an algorithm to:

Each data type must be different.

- take the height jumped as input
- output "VALID" or "NOT VALID" depending on the height input.

- OCR Exam Reference Language, or
- A high-level programming language that you have studied.

,		

,		
		F41

ii. The algorithm is tested using a range of tests.

Complete the table to identify an example of test data for each type of test.

Test data (height jumped in cm)	Type of test	Expected output
	Normal	"VALID"
	Boundary	"VALID"
	Erroneous	"NOT VALID"

[3]

(d). The individual results for each student in each event are stored in a database.

The database table TblResult stores the times of students in the 100 m race. Some of the data is shown:

StudentID	YearGroup	TeamName	Time
11GC1	11	Valiants	20.3
10VE1	10	Super-Team	19.7
10SM1	10	Super-Team	19.2
11JP2	11	Champions	19.65

		[1
i.	Identify <b>one</b> way that abstraction has been used in the design of this program.	
(e). A	bstraction and decomposition have been used in the design of the sports day program.	
		[4]
FROM	L	
SELE	CT StudentID,	
Comp	Diete the SQL statement to show the Student ID and team hame of all students who are in year group 11	

[2]

Example

**(b).** A student writes an algorithm to input two numbers and add them together to create a total.

If the total is between 10 and 20 inclusive, "success" is output.

If the total is not between 10 and 20 inclusive, "warning" is output.

```
01 num1 = input("Enter a number")
02 num2 = input("Enter a number")
03 total = num1 + num1
04 if total >= 10 then
05    print("success")
06 else
07    print("warning")
08 endif
```

The algorithm does not work correctly.

Identif	v the line number	r of the <b>two</b> I	ogic errors	in the algorithm	and refine the	code to correct	each logic error.

Describe <b>one</b> method of defensive design that can be used when creating the program.	
<b>4.</b> A program allows users to search for and watch videos. Users give a rating to the videos they watch	1.
	[4]
Correction	
Line number	
Correction	
Line number	
Line number	

**5.** OCR Drones flies goods around the country using drones.

A pilot's flying experience is validated. An algorithm checks that the experience is between 0 and 20 years.

```
exp = input("Enter number of years")
if exp >= 0 and exp <= 20 then
    print(True)
else
    print(False)</pre>
```

Complete this test plan for the algorithm.

Experience in years	Type of test	Expected output
	Normal	True
20	Boundary	
32		

**6(a).** State what is meant by a syntax error and a logic error.

Syntax error	
Logic error	
	[2]

(b). This pseudocode algorithm totals all the numbers in the 0-indexed array scores

```
01 total = 0
02 for scoreCount = 1 to scores.length - 1
03    scores[scoreCount] = total + total
04 next scoreCount
05 print(total)
```

The function length returns the number of elements in the array.

The algorithm contains several errors.

Two types of errors in a program are syntax and logic errors.

[4]

[2]

before releasing it.

	Test type	Description	
Complete the tab program.	ole by identifying <b>and</b> describing	two features of an IDE that can be ເ	used when testi
	Feature	Description	
alidating inputs ca	n reduce errors when a program	i is being run.	
fv <b>two</b> methods of	validation <b>and</b> explain how they	can be used on this game	
fy <b>two</b> methods of	validation <b>and</b> explain how they	can be used on this game.	
fy <b>two</b> methods of	validation <b>and</b> explain how they	can be used on this game.	
	validation <b>and</b> explain how they	can be used on this game.	
	validation <b>and</b> explain how they	can be used on this game.	
ation method 1	validation <b>and</b> explain how they		
ation method 1			

Complete the table by naming and describing **one** type of test that should be used on Charlie's program

8. OCR Security Services is a company that installs intruder alarm systems in commercial buildings.

The systems use a computer that is connected to the door sensors and window sensors.

The following data is stored in the system:

Data stored	Variable identifier	Example data
The user's name	UserName	Admin123
A telephone number to call when the alarm is activated	EmergencyPhoneNumber	+449999999999
Whether a door sensor is activated	DoorSensorActive	True
Whether a window sensor is activated	WindowSensorActive	True
A timer that counts, to the nearest second, how long a door sensor has been activated	DoorActiveTime	100
A timer that counts, to the nearest second, how long a window sensor has been activated	WindowActiveTime	100
Whether the system is armed	SystemArmed	True
Whether the system is in test mode	TestModeActive	True

Below is a table showing some variables within the program.

Tick  $(\checkmark)$  one box in each row to identify the most appropriate data type for each variable.

Variable	Boolean	Char	String	Integer	Real
UserName					
EmergencyPhoneNumber					
DoorSensorActive					
DoorActiveTime					

**9.** Each member of staff that works in a restaurant is given a Staff ID. This is calculated using the following algorithm.

```
01 surname = input("Enter surname")
02 year = input("Enter starting year")
03 staffID = surname + str(year)
04 while staffID.length < 10
05    staffID = staffID + "x"
06 endwhile
07 print("ID " + staffID)</pre>
```

i. Define the term **casting and** give the line number where casting has been used in the algorithm.

Definition					
Line number					

[2]

ii. Complete the following trace table for the given algorithm when the surname "Kofi" and the year 2021 are entered.

You may not need to use all rows in the table.

Line number	surname	year	staffID	Output
01	Kofi			
02		2021		

**10.** Jack is writing a program to add up some numbers. His first attempt at the program is shown.

```
a = input("Enter a number")
b = input("Enter a number")
c = input("Enter a number")
d = input("Enter a number")
e = input("Enter a number")
f = (a + b + c + d + e)
print(f)
```

Give **two** ways that the maintainability of this program could be improved.



[2]

**11.** Customers at a hotel can stay between 1 and 5 (inclusive) nights and can choose between a basic room or a premium room.

When a new booking is recorded, the details are entered into a program to validate the values. The following criteria are checked:

- firstName and surname are not empty
- room is either "basic" or "premium"
- nights is between 1 and 5 (inclusive).

If any invalid data is found "NOT ALLOWED" is displayed. If all data is valid "ALLOWED" is displayed.

i. Complete the following program to validate the inputs.

- OCR Exam Reference Language, or
- a high-level programming language that you have studied.

<pre>firstName = input("Enter a first name")</pre>	
<pre>surname = input("Enter a surname")</pre>	
<pre>room = input("Enter basic or premium")</pre>	
<pre>nights = input("Enter between 1 and 5 nights")</pre>	
stayComplete = False	
 	[5]

ii. Complete the following test plan to check whether the number of nights is validated correctly.

Test data (number of nights)	Type of test	Expected output
2		ALLOWED
	Boundary	ALLOWED
	Erroneous / Invalid	NOT ALLOWED

[3]

**12(a).** A car dealership uses a computer system to record details of the cars that it has for sale. Each car has a make, model, age and number of miles driven.

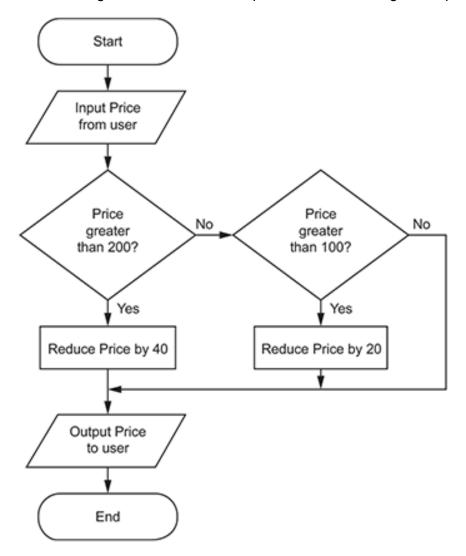
Each car is given a star rating of 1 to 5, based on the age of the car and the number of miles it has been driven. This rating is recorded in the computer system.

i.	Define the term abstraction.
ii.	Give <b>one</b> example of how abstraction has been used in the design of this star rating system.
iii.	Explain how authentication could be used as part of the defensive design considerations for this compute system.

i. Write an algorithm that will:  - ask the user to enter the number of miles and the age of a car - validate the input to check that only sensible values that are in the given range are entered - output True if valid data has been entered or Palse if invalid data has been entered.    15	<b>(b)</b> . T	he car dealership	only sells cars that have f	fewer than 10 000 miles and ar	e 5 years old or less.
validate the input to check that only sensible values that are in the given range are entered output True if valid data has been entered or False if invalid data has been entered.  [5]  ii. The validation routine from part (i) must be tested with normal, erroneous and boundary test data. Identify suitable test data for each type of test.    Normal   Erroneous   Boundary	i.	Write an algorith	m that will:		
ii. The validation routine from part (i) must be tested with normal, erroneous and boundary test data.  Identify suitable test data for each type of test.    Miles   Age     Normal     Erroneous     Boundary      Identify when iterative testing is performed.		validate the inp	out to check that only sens	sible values that are in the give	
ii. The validation routine from part (i) must be tested with normal, erroneous and boundary test data.  Identify suitable test data for each type of test.    Miles   Age     Normal     Erroneous     Boundary      Identify when iterative testing is performed.					
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Miles   Age	ii.				
Normal Erroneous Boundary  [3]		Identify suitable	test data for each type of	test.	
Normal Erroneous Boundary  [3]					
Erroneous Boundary  [3]  iii. Identify when iterative testing is performed.			Miles	Age	
Boundary  [3]  iii. Identify when iterative testing is performed.					
iii. Identify when iterative testing is performed.		-			
iii. Identify when iterative testing is performed.		Boundary			
iii. Identify when iterative testing is performed.					[2]
	:::	Identify when ite	rativo tacting is performed	A	[0]
<b>[1</b> ]	111.		rative testing is performed	u.	
					[1]

13(a). OCR Tech is an online shop that sells electronics such as TVs and game consoles.

The following flowchart shows an algorithm to calculate the price of an item during a sale period.



i. Complete the following test plan for the algorithm.

Price input	Test type	Expected price output
50	Normal	
100	Boundary	
150	Normal	
200	Boundary	
250	Normal	

ii.	Rewrite	the	algorithm	above.

You must use either:

- OCR Exam Reference Language, or
- A high-level programming language that you have studied

[6]
[0]

(b). An item is classified as "In demand" if OCR Tech have between 5 and 25 inclusive in stock.

A program is written that allows the user to input the current stock level and output whether the item is in demand or not.

```
stocklevel = input("Enter stock level")
if stocklevel >= 5 or =< 25 then
    print(Not in demand)
else
    print(In demand)
endif</pre>
```

The program contains syntax and logic errors.

Refine the program to correct the errors and write the refined version of the program.

•	OCR Exam Reference Language, <b>or</b>			
A high-level programming language that you have studied				
_				

**14(a).** The program should only allow values from **0** to **300** inclusive as valid inputs. If the data entered breaks this validation rule, an error message is displayed.

i. Complete the following program to output "Invalid input" if the data does not meet the validation rule.

- OCR Exam Reference Language, or
- a high-level programming language that you have studied.

ii. Complete the following test plan for the program in (i).

Test data	Test type	Expected result
25	Normal	Value accepted
	Invalid	Invalid input message displayed
	Boundary	

[3]

(b). A teacher researches the length of time students spend playing computer games each day.

The teacher writes a program to add up and print out the total number of minutes student 2 played computer games over 5 days (Monday to Friday).

```
total = 0
total = total + minsPlayed[2,0]
total = total + minsPlayed[2,1]
total = total + minsPlayed[2,2]
total = total + minsPlayed[2,3]
total = total + minsPlayed[2,4]
print(total)
```

Refine the program to be more efficient. Write the refined version of the algorithm.

- OCR Exam Reference Language, or
- a high-level programming language that you have studied.

 	[4]

2.3 Producing robust programs

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## **END OF QUESTION PAPER**